

The **fonttable** package*

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Abstract

The package lets you typeset the characters in a font in tabular and/or running text forms.

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1 Introduction

The **fonttable** package lets you typeset a font's character set in tabular and/or running text forms.

This manual is typeset according to the conventions of the L^AT_EX DOCUMENT STRIP utility which enables the automatic extraction of the L^AT_EX macro source files [MG04].

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2 The package

The package provides commands to typeset a table of all the glyphs in a given font and to typeset an example of regular text. For font designers it provides commands to typeset a ‘test’ glyph among sets of glyphs from the font.

`\fnthours`

As a convenience, `\fnthours` prints the time of day when the file was processed; it uses the 24 hour clock notation. (The macro `\today` prints the date when the file was processed.)

2.1 Table and texts

`\fonttable`

The command

`\fonttable{\langle testfont\rangle}`

typesets a table showing all the glyphs in the `\langle testfont\rangle`, where `\langle testfont\rangle` is the name of a font file¹ like `cmm10` (for Computer Modern Roman) or `pzdr` (for Zapf Dingbats).

NOTE: The `mftinc` package [Pak05] for pretty-printing METAFONT code also defines a `\fonttable` macro that is akin to this one. If you want to use both packages together then you can use the following general procedure for when a macro `\macro` is defined in both `packA` and `packB` packages.

```
\usepackage{packA}
\let\macroA\macro%    save packA's definition
\let\macro\relax%    undefine \macro
\usepackage{packB}%
...                  now it's packB's definition of \macro
\macro %    use the packB defintion
\macroA %   use the packA definition
```

`\xfonttable`

The command

`\xfonttable{\langle encoding\rangle}{\langle family\rangle}{\langle series\rangle}{\langle shape\rangle}`

typesets a table showing all the glyphs in the font with encoding `\langle encoding\rangle` (e.g., T1 or OMS), family `\langle family\rangle` (e.g., `ppl` for Palatino or `cmbrs` for CM Bright Math (OMS)), font series `\langle series\rangle` (e.g., `sb` for semibold of `m` for medium), and font shape `\langle shape\rangle` (e.g., `n` for normal or `sc` for small caps). For example:

`\xfonttable{U}{pzd}{m}{n}`

for Zapf Dingbats.

`\pikfont`

The command²

`\pikfont{\langle encoding\rangle}{\langle family\rangle}{\langle series\rangle}{\langle shape\rangle}`

selects the font with encoding `\langle encoding\rangle` (e.g., T1 or OMS), family `\langle family\rangle` (e.g., `ppl` for Palatino or `cmbrs` for CM Bright Math (OMS)), font series `\langle series\rangle` (e.g., `sb` for semibold of `m` for medium), and font shape `\langle shape\rangle` (e.g., `n` for normal or `sc` for small caps). For example:

¹More precisely, the name of a `.tfm` file.

²The name was chosen in an attempt to avoid clashes with other macros that might perform similar functions.

`\pikfont{T1}{ppl}{m}{sc}`

for Palatino small caps. The size of the font corresponds to the current setting (e.g., `\footnotesize`, `\normalsize`, `\Large`). It can also be changed after being selected by the incantation

`\fontsize{<size>}{<baselineskip>}\selectfont`

where `<size>` is the normal height and `<baselineskip>` is the distance between text lines; the measurement system is `pts` but just use numbers with no units specified.

For example:

`\fontsize{12}{15}\selectfont`

for a 12pt font with 15pts between baselines.

If you are unsure about the meaning of the various arguments of `\xfonttable` and `\pikfont` see *The Companion* [MG04, Chapter 7] or the *LaTeX2e font selection* manual (`fntguide.tex`; try `texdoc fntguide`).

`\fontrange` The package attempts to populate the table with a maximum of 256 glyphs, numbered from 0 to 255. The `\fontrange{<low>}{<high>}` declaration changes this by reducing the range so that it extends from `<low>` to `<high>`, where `<low>` should be at least 0 and `<high>` at most 256, and `<low>` less than `<high>`.

The table is composed of blocks of sixteen characters. If necessary the value of `<low>` is adjusted lower and `<high>` is adjusted higher to match this block structure. For example, if you wanted a table of the lower 128 characters then `\fontrange{0}{127}` would do the job, while the upper half of a 256 character font could be tabulated via `\fontrange{128}{255}`.

`\decimals` Normally each cell in the table includes the decimal number of the position
`\nodecimals` in the (256) character set. `\nodecimals` turns off this numbering and `\decimals` turns it on. The default is `\decimals`.

`\hexoct` Normally the columns and rows in the table are numbered using hexadecimal
`\nohexoct` and octal numbers. These can be turned off by `\nohexoct` and turned on again with `\hexoct`, which is the default.

`\ftablewidth` The font table's width is the length `\ftablewidth`, which by default is set to the normal `textwidth` (or more exactly, to `\hsize`). The table itself is left aligned. However, if `\nohexoct` is in effect the width of the table is its natural width.

`\fntcolwidth` When `\nohexoct` is in effect the minimum width of a table column is `\fntcolwidth`. This is initially declared as
`\setwidth{\fntcolwidth}{0.08\ftablewidth}`

`\fonttext` The command `\fonttext{<testfont>}` typesets an example text using the `<testfont>` (e.g. `cmr10`).

`\simpletext` The example text can be just a paragraph and a line of capitals, or include
`\fulltext` more complex accented words as well. Following the declaration `\fulltext` the complex words are included as well as the example paragraph. The default is `\simpletext` for just the paragraph.

`\regulartext` The command `\regulartext{<fontspec>}` typesets the example text using `<fontspec>`, for example `\rmfamily\itshape` or `\pikfont{T1}{pnc}{m}{it}`.

`\fonttexts` The macro `\fonttexts{<testfont>}{<text>}` typesets `<text>` using the `<testfont>`
`\regulartexts` (e.g. `cmr10`). Similarly the macro `\regulartexts{<fontspec>}{<text>}` typesets `<text>` using `<fontspec>` (e.g., `\rmfamily\itshape` or `\pikfont{T1}{ppl}{m}{it}`).

`\germanparatext` `\germanparatext` expands to a German language paragraph, borrowed from
`\latinparatext`

the `blindtext` package [Lik05]. `\latinparatext` expands to one version of a paragraph of the traditional *lorem ipsum* dummy Latin text. Either, or both, of these could be used as the `\text{}` argument to `\fonttexts` or `\regulartexts`.

NOTE: These were originally called \germantext and \latintext but on 2009/05/14 I was told that the babel package defines \latintext, which causes unexpected results if it is used in the same document as this package. To try and be on the safe side I renamed \germantext as well as \latintext.

\aztext \aztext expands to the lowercase Latin alphabet a to z, and \AZtext is the corresponding command for the uppercase A to Z. The macros \digitstext and \puncttext expand respectively to the digits 0 to 9, and to the typical punctuation marks. In all cases there is a space between each character.

2.2 Testing a glyph

The macros here are a reimplementation of Donald Knuth's `testfont.tex`, which is available from CTAN.

In the following, the value of a glyph argument can be specified as its location in the font (i.e., as a decimal number). With a few exceptions, if the glyph is within the visible ASCII range (33–126) it may instead be specified by the ASCII character prefixed with a single open quote mark³ ('). The exceptions are nos: 37 (%), 92 (\) 123 ({) and 125 (}) (but there may be others). In any case, the glyph representing the character p can be specified either as 'p or as 112.

The glyphs are taken from the current font. If the font does not have Latin alphabet glyphs in the ASCII locations then in the descriptions below phrases like ‘lowercase alphabet’ or ‘uppercase alphabet’ or ‘digits’, should be taken to mean (the glyphs in) those locations.

`\glyphmixture{<T>}{<S>}{<E>}` typesets the $\langle T \rangle$ (test) glyph between the glyphs in the range from $\langle S \rangle$ (start) to $\langle E \rangle$ (end). For example

\glyphmixture{'e}{'f}{'g} will produce
efeeeffeeeeffef
egeegeeeeggggeg

`\glyphmixture` `\glyphmixture{<T>}{<S>}{<E>}` typesets the `<T>` (test) glyph between the glyphs in the range from `<S>` (start) to `<E>` (end). For example
`\glyphmixture{'e}{`f}{`g}` will produce
`e f e f f e f f f e f`
`e g e g g e e g g g e g`

`\glyphalternation` `\glyphalternation{<T>}{<S>}{<E>}` typesets the `<T>` glyph alternately be-

`\g@yphalterntion{<I>}{<S>}{<E>}` typesets the '*I*' glyph alternately between each glyph in the range from '*S*' to '*E*'. For example
`\g@yphalterntion{`}{f}{`}` will produce

```
\gryphalientation[ e t i l g ] will produce  
efefefefefefefefe  
egegegegegegege
```

`\glyphseries` \glyphseries{*T*}{*S*}{*E*} typesets the *T* glyph between the glyphs in the range from *S* to *E*. For example
`\glyphseries{'e}{‘f}{‘h}` will produce
efefegehe

`\glyphalphabet` typesets the $\langle T \rangle$ glyph between each letter of the lowercase Latin alphabet plus a few others. `\GLYPHALPHABET` does the same but using the uppercase Latin alphabet. For example, the output of

³Sometimes called a ‘backquote’.

```
\glyphalphabet}{'3} is like
3a3b3c3d3e3f3g...3z3Ø3~3!3"3
\glyphlowers   \glyphlowers takes each character of the lowercase alphabet in turn as a test
\glyphlowers   glyph and sets it interpersed among the other lowercase characters. \glyphuppers
\glyphdigits  and \glyphdigits are similar except that they use the uppercase alphabet and
               the ten digits instead. For example, \glyphdigits produces output like
000102030405060708090
101112131415161718191
202122232425262728292
...
909192939495969798999
\glyphpunct   \glyphpunct sets a collection of words with an assortment of punctuation
               marks.
```

3 The code

```
1 {*pack}
2 \NeedsTeXFormat{LaTeX2e}
3 \ProvidesPackage{fonttable}[2009/10/15 v1.6 displays a font]
4
```

3.1 Table and texts

Most of the code below is an edited version of code used in `nfssfont.tex` for displaying aspects of the set of glyphs in a font.

```
\sevenrm A small fixed size roman font.
5 \providecommand*\sevenrm{\fontsize{7}{9pt}\rmfamily}

\f@tm Counts and a dimen.
\f@tn 6 \newcount\f@tm \newcount\f@tn \newcount\f@tp \newdimen\f@tdim
\f@tp 7
\f@tdim
\fonttable \fonttable{\langle font\rangle} typesets a table of all the glyphs in the \langle font\rangle (e.g., auncl10).
8 \newcommand*\fonttable[1]{%
9   \def\f@tfontname{\#1}%
10  \bgroup
11    \f@tstartfont
12    \f@table
13    \egroup}
14

\pikfont \pikfont{\langle encoding\rangle}{\langle family\rangle}{\langle series\rangle}{\langle shape\rangle} selects the font with \langle encoding\rangle,
\langle family\rangle, \langle series\rangle and \langle shape\rangle.
15 \DeclareRobustCommand{\pikfont}[4]{%
16   \fontencoding{\#1}\fontfamily{\#2}\fontseries{\#3}\fontshape{\#4}\selectfont}
17
```

```

\xfonttable \xfonttable{\encoding}{\family}{\series}{\shape} typesets a table of all
the glyphs in the font with encoding, family, series and shape (e.g.,
\xfonttable{T1}{pnc}{m}{it} for New Century Schoolbook italic). The original
code for the macro was supplied by Enrico Gregorio.
18 \newcommand*{\xfonttable}[4]{\bgroup
19   \pikfont{#1}{#2}{#3}{#4}%
20   \edef\f@tfontname{\fontname\font}\normalfont
21   \f@tstartfont
22   \f@table
23   \egroup}
24

\f@tstartfont Sets up for a font table.
25 \newcommand*{\f@tstartfont}{\font\f@ttestfont=\f@tfontname
26   \f@ttestfont \f@tsetbaselineskip
27   \ifdim\fontdimen6\f@ttestfont<10pt \rightskip=0pt plus 20pt
28   \else\rightskip=0pt plus 2em \fi
29   \spaceskip=\fontdimen2\f@ttestfont % space between words (\raggedright)
30   \xspaceskip=\fontdimen2\f@ttestfont \advance\xspaceskip
31   by\fontdimen7\f@ttestfont}
32

\f@tsetbaselineskip
33 \newcommand*{\f@tsetbaselineskip}{\setbox0=\hbox{\f@tn=0
34   \loop\char\f@tn \ifnum\f@tn<255 \advance\f@tn 1 \repeat}
35   \baselineskip=6pt \advance\baselineskip\ht0 \advance\baselineskip\dp0 }
36

\f@toct \f@toct{\onum} typesets the octal constant onum.
37 \newcommand*{\f@toct}[1]{\hbox{\rmfamily`{} }\kern-.2em\itshape
38   #1\kern.05em} % octal constant

\f@thex \f@thex{\hnum} typesets the hexadecimal constant hnum.
39 \newcommand*{\f@thex}[1]{\hbox{\rmfamily\H{}\ttfamily#1}} % hexadecimal constant

\f@tsetdigs \f@tsetdigs
40 \def\f@tsetdigs#1"##2{\gdef\h{#2}%
41   \h=hex prefix; \0\1=corresponding octal
42   \f@tm=\f@tn \divide\f@tm by 64 \xdef\0{\the\f@tm}%
43   \multiply\f@tm by-64 \advance\f@tm by\f@tn \divide\f@tm by 8 \xdef\1{\the\f@tm}%
44   \0\1\2\3\4\5\6\7\8\9\A\B\C\D\E\F%
45   \global\f@tp=\lastpenalty} % \f@tp=1 if none of the characters exist
46

\ifhexoct Flag for (not) setting hex and octal numbers.
\hexoct 47 \newif\ifhexoct
\nohexoct

```

```

48 \newcommand*{\hexoct}{\hexoctrue}
49 \newcommand*{\nohexoct}{\hexoctfalse}
50 \hexoct
51

\f@toddlinenum \f@toddline
52 \newcommand*{\f@toddline}{\cr
53   \noalign{\nointerlineskip}
54   \multispan{19}\hrulefill&
55   \setbox0=\hbox{\lower 2.3pt\hbox{\f@thex{\h x}}}\smash{\box0}
56   \cr
57   \noalign{\nointerlineskip}}
58

\iff@tsskipping
\f@tsskippingtrue 59 \newif\iff@tsskipping
\f@tsskippingfalse 60

\fontrange \fontrange{\langle low\rangle}{\langle high\rangle} sets the character range to be output.
61 \newcommand*{\fontrange}[2]{%
62   \ifnum#1<#2\relax
Set \f@tlow to the nearest multiple of 16 that is at or below \langle low\rangle, but first make
sure that it will be at least 0.
63   \ifnum#1<\z@
64     \f@tm=\z@
65   \else
66     \f@tm=#1
67     \divide \f@tm \sixt@@n
68     \multiply \f@tm \sixt@@n
69   \fi
70   \edef\f@tlow{\the\f@tm}

Set \f@thigh to the nearest multiple of 16 at or above \langle high\rangle, finally making sure
that its maximum is 256.
71   \f@tm=#2
72   \divide \f@tm \sixt@@n
73   \advance \f@tm \@ne
74   \multiply \f@tm \sixt@@n
75   \ifnum \f@tm > \@ccclvi \f@tm=\@ccclvi \fi
76   \edef\f@thigh{\the\f@tm}
77 \else
78   \PackageError{fonttable}{%
79     Improper values for fontrange. Default values substituted}{\@ehc}
80   \def\f@tlow{0} \def\f@thigh{256}
81 \fi}
82 \fontrange{0}{256}
83

\f@tloopforsixteen \f@tloopforsixteen sets up a block of sixteen character slots.

```



```

154     \fi
155     \fi
156     \box\z@
157     \global\advance\f@tn\@ne
158 }

Change this definition to adjust the typesetting of the decimal numbers:
159 \newcommand*\f@placedecimal[2]{#1\ f\tiny #2}

\nodecimals Following \nodecimals, which is the default, decimal numbers are printed in the
\nodecimals table. Following \nodecimals they are not printed.
160 \newcommand*{\nodecimals}{%
161   \renewcommand*\f@placechar{\@firstoftwo}%
162 }
163 \newcommand{\decimals}{%
164   \renewcommand*\f@placechar{\f@placedecimal}%
165 }
166 \newcommand*\f@placechar{}
167 \decimals

\f@treposition \f@treposition
168 \newcommand*{\f@treposition}{\setbox0=\vbox{\kern2pt\box0}\f@tdim=\dp0
169   \advance\f@tdim 2pt \dp0=\f@tdim}
170

\fonttext \fonttext{font} typesets \knotext using font (e.g. auncl10).
171 \def\fonttext#1{%
172   \def\f@tfontname{#1}%
173   \bgroup
174   \f@tstartfont
175   \knotext
176   \egroup}
177

\regulartext \regulartext{fonspec} typesets \knotext using fonspec (e.g., \aunclfam).
178 \def\regulartext#1{%
179   \bgroup
180   #1
181   \knotext
182   \egroup}
183

\knotext Deathless prose from Knuth for testing a font. It includes \moreknotext,
\capknotext, and \knumnames.
184 \def\knotext{{
185 On November 14, 1885, Senator & Mrs. Leland Stanford called together
186 at their San Francisco mansion the 24 prominent men who had been
187 chosen as the first trustees of The Leland Stanford Junior University.
188 They handed to the board the Founding Grant of the University, which

```

189 they had executed three days before. This document---with various
190 amendments, legislative acts, and court decrees---remains as the
191 University's charter. In bold, sweeping language it stipulates that
192 the objectives of the University are "to qualify students for
193 personal success and direct usefulness in life; and to promote the
194 publick welfare by exercising an influence in behalf of humanity and
195 civilization, teaching the blessings of liberty regulated by law, and
196 inculcating love and reverence for the great principles of government
197 as derived from the inalienable rights of man to life, liberty, and
198 the pursuit of happiness."

```
199  
200 \moreknutext  
201  
202 \capknutext  
203  
204 \knuunames  
205 \par}}}  
206
```

\@moreknutext Some more text with a variety of ligatures and accents.

207 \def\@moreknutext?{'But aren't Kafka's Schlo{\ss} and {\AE}sop's
208 {\OE}uvres often na\"{i}ve vis-`a-vis the d{\ae}monic ph{\oe}nix's
209 official r^ole in fluffy souffl'es? }
210

\@capknutext Text using only capital letters and some punctuation.

```
\capknutext 211 \newcommand{\@capknutext}{%
 212 (! 'THE DAZED BROWN FOX QUICKLY GAVE 12345--67890 JUMPS!)}
 213 \let\capknutext\@capknutext
 214
```

\@kunnames Lots of accents masquerading in personal names.

```
215 \def\@kununame{\ {\AA}ngel\aa\ Beatrice Claire  
216 Diana \'Erica Fran\c{c}oise Ginette H\'el\ene Iris  
217 Jackie K\=aren \L{}au.ra Mar\'{i}a N\H{a}ta\l{}\u{a}e \O{ctave}  
218 Pauline Qu\^eneau Roxanne Sabine T\~{a}ja Ur\vs{ula}  
219 Vivian Wendy Xanthippe Yv\o{nne Z\"azilie\par}  
220
```

`\guillemotleft` Just in case the french quotes are not defined, as they are called for in the subsequent `\germantext`.

```
\fllqq 221 \DeclareTextSymbol{\guillemotleft}{OT1}{`'}`\'
\frrqq 222 \DeclareTextSymbol{\guillemotright}{OT1}{`'}`'
223 \providecommand{\fllqq}{\guillemotleft}
224 \providecommand{\frrqq}{\guillemotright}
225
```

\germantext Text from the `Blindtext` package.

```
\germanparatext 226 \providecommand*\{\germantext}{%
```

```

227  \PackageWarning{fonttable}{\protect\germantext\space is deprecated,
228          \MessageBreak use \protect\germanparatext\space instead}%
229 \newcommand*\germanparatext{%
230 Dies hier ist ein Blindtext zum Testen von Textausgaben. Wer
231 diesen Text liest, ist selbst schuld. Der Text gibt lediglich den
232 Grauwert der Schrift an. Ist das wirklich so? Ist es
233 gleich\g\"ul\tig ob ich schreibe: \frqq Dies ist ein
234 Blindtext\flqq\ oder \frqq Huardest gefburn\flqq? Kjift --
235 mitnichten! Ein Blindtext bietet mir wichtige Informationen. An
236 ihm messe ich die Lesbarkeit einer Schrift, ihre Anmutung, wie
237 harmonisch die Figuren zueinander stehen und pr\"u\tfe, wie breit
238 oder schmal sie l\"auft. Ein Blindtext sollte m\"oglichst viele
239 verschiedene Buchstaben enthalten und in der Originalsprache
240 gesetzt sein. Er mu\ss\ keinen Sinn ergeben, sollte aber lesbar
241 sein. Fremdsprachige Texte wie \frqq Lorem ipsum\flqq\ dienen
242 nicht dem eigentlichen Zweck, da sie eine
243 falsche Anmutung vermitteln.\par}
244

\latintext The traditional printers' text.
\latinparatext 245 \providetcommand*\latintext{%
246  \PackageWarning{fonttable}{\protect\latintext\space may be overridden by the
247  babel package \MessageBreak use
248          \protect\latinparatext\space instead}%
249 \newcommand*\latinparatext{%
250 Lorem ipsum dolor sit amet, consectetur adipiscing elit. Etiam
251 lobortis facilisis sem. Nullam nec mi et neque pharetra
252 sollicitudin. Praesent imperdiet mi nec ante. Donec ullamcorper,
253 felis non sodales commodo, lectus velit ultrices augue, a
254 dignissim nibh lectus placerat pede. Vivamus nunc nunc, molestie
255 ut, ultricies vel, semper in, velit. Ut porttitor. Praesent in
256 sapien. Lorem ipsum dolor sit amet, consectetur adipiscing elit.
257 Duis fringilla tristique neque. Sed interdum libero ut metus.
258 Pellentesque placerat. Nam rutrum augue a leo. Morbi sed elit sit
259 amet ante lobortis sollicitudin. Praesent blandit blandit mauris.
260 Praesent lectus tellus, aliquet aliquam, luctus a, egestas a,
261 turpis. Mauris lacinia lorem sit amet ipsum. Nunc quis urna dictum
262 turpis accumsan semper.\par}
263

\simpletext \simpletext kills off \moreknutext and \kunames. \fulltext restores \moreknutext
\fulltext and \kunames. Make \fulltext the default.
\moreknutext 264 \newcommand*\simpletext{\let\moreknutext\relax \let\kunames\relax}%
\kunames 265 \newcommand*\fulltext{\let\moreknutext\@moreknutext \let\kunames\@kunames}%
266 \fulltext
267

fonttexts \fonttexts{\langle font\rangle}{\langle text\rangle} typesets \langle text\rangle using \langle font\rangle (e.g. aunc10).
268 \def\fonttexts#1#2{%

```

```

269 \def\f@tfontname{\#1}%
270 \bgroup
271 \f@tstartfont
272 #2
273 \egroup}
274

\regulartexts \regulartext{\langle fontspec\rangle}{\langle text\rangle} typesets \text{⟨text⟩} using \text{⟨fontspec⟩} (e.g., \unclfamily).

275 \def\regulartexts#1#2{%
276 \bgroup
277 #1 #2
278 \egroup}
279

\aztext The various characters used for Latin texts.
\AZtext 280 \newcommand*\aztext{a b c d e f g h i j k l m n o p q r s t u v w x y z}
\digitstext 281 \newcommand*\AZtext{A B C D E F G H I J K L M N O P Q R S T U V W X Y Z}
\puncttext 282 \newcommand*\digitstext{0 1 2 3 4 5 6 7 8 9}
283 \newcommand*\puncttext{! @ \$ & * ( ) \_ - + = [ ] < > \{ \} : ; , . ? /}
284

```

3.2 Testing a glyph

This is a reimplementation of Donald Knuth's `testfont.tex` which is available from CTAN and there is also a commented version in Appendix H of *The METAFONT Book*.

```

\fnthours The time of day on a 24 hour clock.
\f@ttwodigits 285 %%%%%% using \tempcnta for Knuth's \m and \tempcntb for his \n
286 \newcommand*\fnthours{(\tempcntb=\time \divide\tempcntb 60
287 \tempcnta=\tempcntb \multiply\tempcnta 60 \advance\tempcnta \time
288 \f@ttwodigits\tempcntb:\f@ttwodigits\tempcnta}
289 \newcommand*\f@ttwodigits[1]{\ifnum #1<10 0\fi \number#1}
290

\f@tgettsechars \f@tgettsechars{\langle T\rangle}{\langle S\rangle}{\langle E\rangle} gets three characters and \chardefs \f@ttchar
\f@ttchar to \text{⟨T⟩} (the test character), \f@tschar to \text{⟨S⟩} (start character) and \f@techar to
\f@tschar \text{⟨E⟩} (the end character).
\f@techar 291 \newcommand*\f@tgettsechars[3]{%
292 \chardef\f@ttchar=#1 \chardef\f@tschar=#2 \chardef\f@techar=#3}
293

\glyphmixture \glyphmixture{\langle T\rangle}{\langle S\rangle}{\langle E\rangle} sets a mix of \text{⟨T⟩} within the glyph range from
\f@tmixpattern \text{⟨S⟩} to \text{⟨E⟩} according to the pattern \f@tmixpattern. The work is done by
\f@tdomix \f@tdomix.
294 \newcommand*\glyphmixture[3]{\f@tgettsechars{\#1}{\#2}{\#3}%
295 \f@tdomix\f@tmixpattern}
296 \newcommand*\f@tmixpattern{\0\1\0\0\1\1\0\0\0\1\1\0\1}
```



```

327 \loop{\#1} \ifnum\f@ttchar<#5\@tempcnta=\f@ttchar\advance\@tempcnta \@ne
328 \chardef\f@ttchar=\@tempcnta \repeat}
329 \newcommand*{\f@tclc}{\f@tdisc\f@tdoseries{'a}{`z}\f@tdoseries{31}{34}\par}
330 \newcommand*{\f@tcuc}{\f@tdisc\f@tdoseries{'A}{`Z}\f@tdoseries{35}{37}\par}
331 \newcommand*{\f@tdgs}{\f@tdisc\f@tdoseries{'0}{`9}\par}
332

\glyphpunct \glyphpunct sets punctuation marks in combination with different sorts of letters.
\f@tdopunct The work is done by \f@tdopunct.

333 \newcommand*{\glyphpunct}{\par\f@tdopunct{min}\f@tdopunct{pig}\f@tdopunct{hid}
334 \f@tdopunct{HIE}\f@tdopunct{TIP}\f@tdopunct{fluff}
335 \$1,234.56 + 7/8 = 9%\ @ \#0\par}
336 \newcommand*{\f@tdopunct}[1]{\#1,\ #1:\ #1;\ '#1'
337 ?'\#1?\ !'\#1!\ (#1)\ [#1]\ #1*\ #1.\par}
338

```

The end of the package.

339 </pack>

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